



You may use one page of hand written notes (both sides) and a dictionary.
No i-phones, calculators nor any other device with transistors.

1) Linked List: This C program compiles and runs. It correctly adds char arrays (names) to a linked list in lexical order. What is its output?

syntax of `strcmp` from `string.h`

```
int strcmp ( const char * str1, const char * str2 )
```

This function starts comparing the first character of each string. If they are equal to each other, it continues with the following pairs until the characters differ or until a terminating null-character is reached.

Returns: zero if both strings are equal. A value greater than zero if the first character that does not match has a greater value in `str1` than in `str2`.

Otherwise, returns a value less than zero.

```
1) #include <stdio.h>
2) #include <stdlib.h>
3) #include <string.h>
4)
5) #define MAX_NAME_LEN 16
6)
7) struct Node
8) {
9)     struct Node *next;
10)    char name[MAX_NAME_LEN];
11) };
12)
13) struct Node *start = NULL;
14)
15) void addNode(char* name);
16)
17) //=====
18) void main(void)
19) //=====
20) {
21)     addNode("to");
22)     addNode("thine");
23)     addNode("own");
24)     addNode("self");
25)     addNode("be");
26)     addNode("true");
27) }
28)
```



```
29) //=====
30) void addNode(char* name)
31) //=====
32) {
33)     struct Node *newNode = malloc(sizeof(struct Node));
34)     strcpy(newNode->name, name); //string copy
35)
36)     if(start == NULL)
37)     { start = newNode;
38)       start->next = NULL;
39)       printf("addNode(%s) start=%s\n", name, start->name);
40)     }
41)
42)     else if (strcmp(start->name, name) > 0)
43)     { newNode->next = start;
44)       start = newNode;
45)       printf("addNode(%s) start=%s\n", name, start->name);
46)     }
47)     else
48)     {
49)       printf("addNode(%s) ", name);
50)       struct Node *node = start;
51)       while(1)
52)       {
53)         if (node->next == NULL)
54)         { node->next = newNode;
55)           newNode->next = NULL;
56)           break;
57)         }
58)
59)         else if (strcmp(node->next->name, name) > 0)
60)         { newNode->next = node->next;
61)           node->next = newNode;
62)           break;
63)         }
64)         node = node->next;
65)       }
66)       printf(" %s %s\n", node->name, node->next->name);
67)     }
68) }
```





2) **Bit Operators:** This C program compiles and runs. What is its output?

```
#include <stdio.h>
void main(void)
{ unsigned char x = 104;

  unsigned char a = x << 3;
  unsigned char b = x >> 3;
  unsigned char c = x & 13;
  unsigned char d = x & 60;
  unsigned char e = x | 24;
  unsigned char f = x ^ 24;;

  printf("a=%d, b=%d, c=%d, d=%d, e=%d, f=%d\n",
        a, b, c, d, e, f);
}
```

3) This C program compiles and runs. If the output from lines 7 and 8 is:

```
sizeof(int)=4
x=0x7fff29af6538, x[0]=22
```

Then what is the output from line 10?

```
#include <stdio.h>

void main(void)
{
  int a[] = {22, 33, 44, 55, 66, 77};
  int *x = a;
  printf("sizeof(int)=%lu\n", sizeof(int));
  printf("x=%p, x[0]=%d\n", x, x[0]);
  x += 4;
  printf("x=%p, x[0]=%d\n", x, x[0]);
}
```



4) **Substring:** This C program compiles and runs. What is its output?

```
#include <stdio.h>
#include <string.h>

char *findSubstring(char *str, char *needle)
{
    int len = strlen(needle);
    int n = 0;

    while (*str)
    {
        printf("  %d %c%c\n", n, *str, *(needle+n)); //<<<<<<<<<<<<<<<<<<<<<<<<<<<<
        if ( *str == *(needle+n) )
        {
            n++;
            if (n == len) return (str-len)+1;
        }
        else
        {
            str -= n;
            n = 0;
        }
        str++;
    }
    return NULL;
}

void main(void)
{
    char* sentence = "iHelHHello";
    char* word = "Hell";
    char* result = findSubstring(sentence, word);
    printf("sentence=%s\n", sentence);
    printf("result  =%s\n", result);          //<--
}
```



5) **Binary Search:** This C program compiles and runs. What is its output?

```
#include <stdio.h>

int binarySearch(int x, int v[], int high)
{
    int mid;
    int low = 0;

    while (low <=high)
    {
        mid = (low+high)/2;
        printf("[%d %d] ", low, high);

        if (x < v[mid]) high = mid-1;
        else if (x > v[mid]) low = mid+1;
        else return mid;
    }
    return -1;
}

void main(void)
{
    int nums[]={12, 33, 45, 47, 53, 55, 59, 73, 91, 93};
    int n = sizeof(nums)/sizeof(int);
    printf("idx = %d\n", binarySearch(33, nums, n));
    printf("idx = %d\n", binarySearch(59, nums, n));
}
```