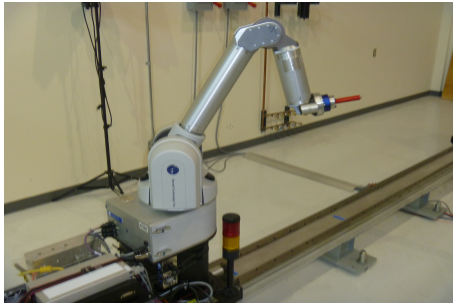


Implementation of an Embodied General Reinforcement Learner on a Serial Link Manipulator

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Problem

- Every robot is different
 - Path planner must be tailored to the robot
 - Structures must be designed specifically
- Our goal
 - Automate the process
 - Apply reinforcement learning
 - Address RL scalability

Proposed Solution

- **BECCA** (a Brain Emulating Cognition and Control Architecture)
 - Optimistically based on biological brains
 - Feature creator with reinforcement learner
- PRMs for handling scaling issues

Robotic Platform

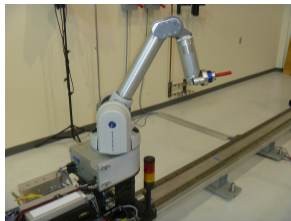


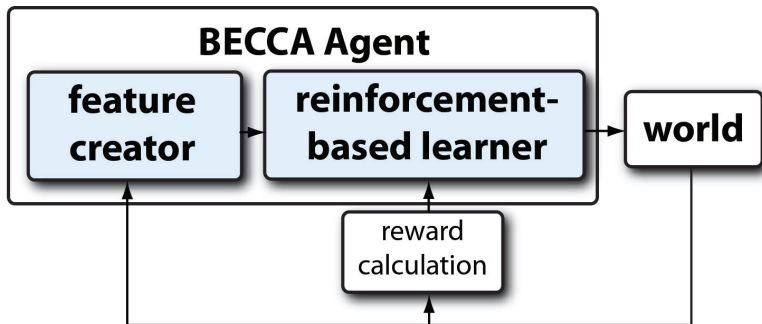
Figure: The WAM platform

- 7-DoF robotic arm
- Cable driven
- Joint position encoders

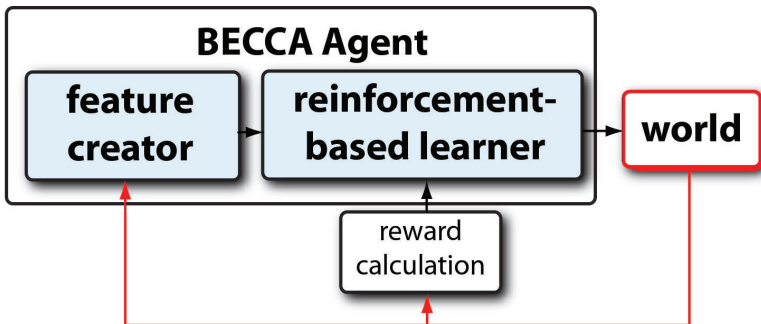
PIC 1

Figure: FIXME placeholder for the arch of the WAM

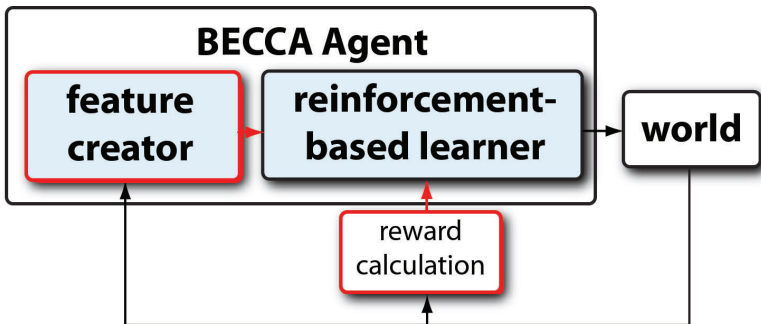
BECCA



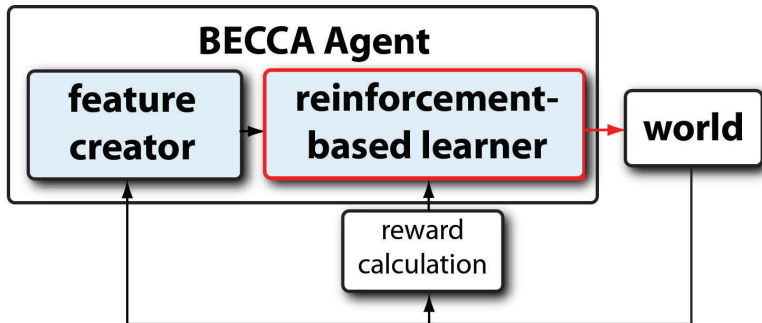
BECCA



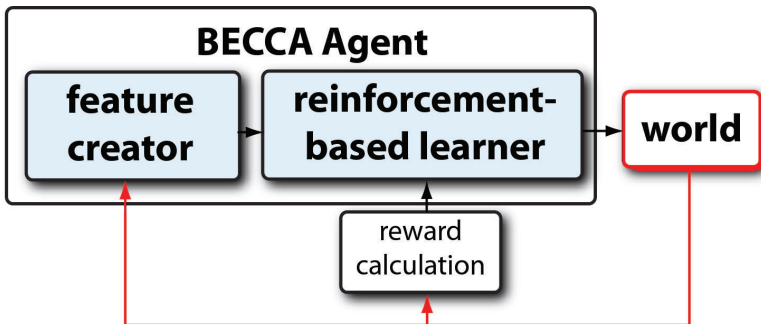
BECCA



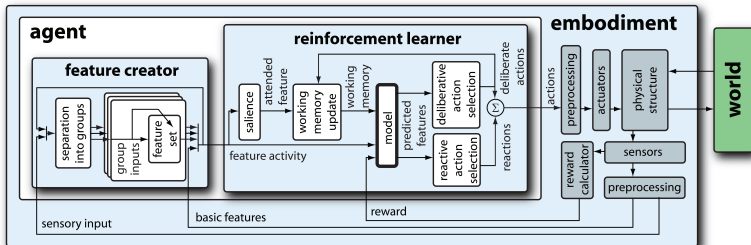
BECCA



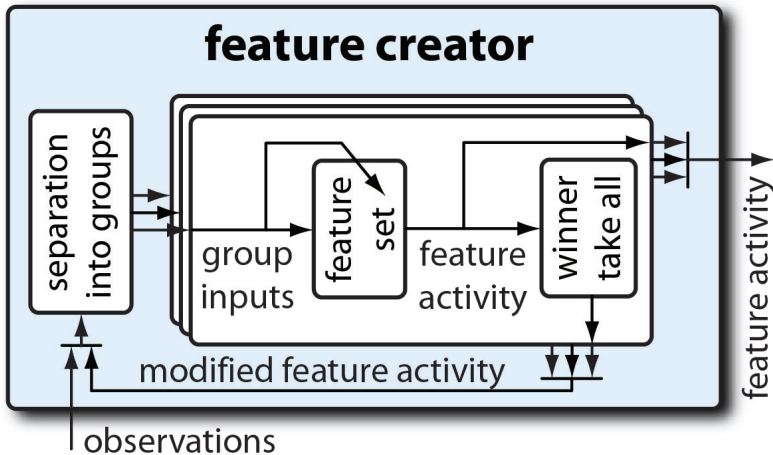
BECCA



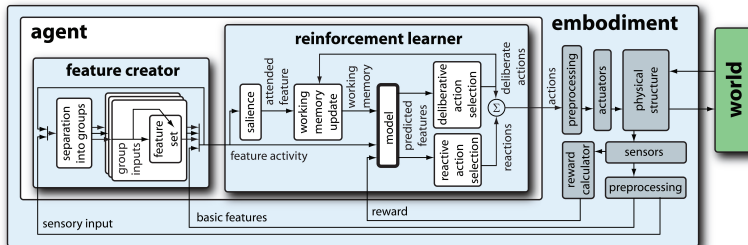
Feature Creator



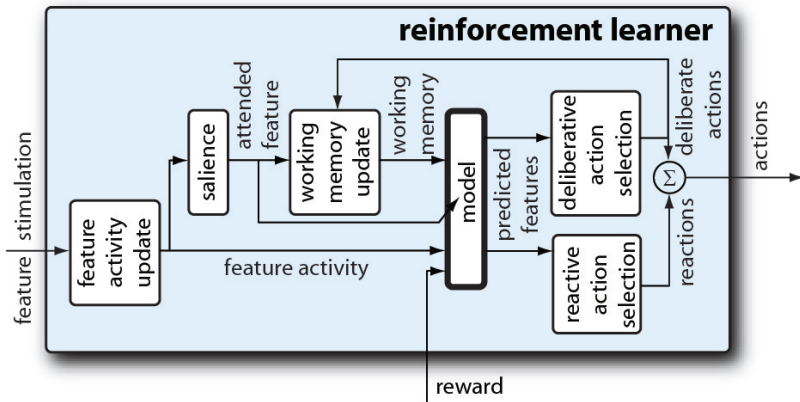
Feature Creator



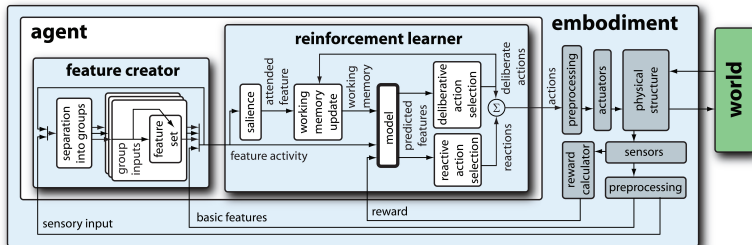
Reinforcement Learner



Reinforcement Learner



BECCA



Baseline Tasks

● 1-DoF

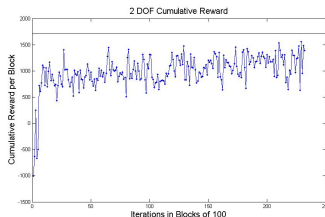
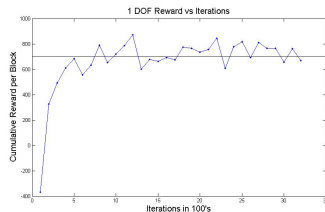
- 1 joint partitioned into 10 bins
- Rewarded for being in the middle bin

● 2-DoF

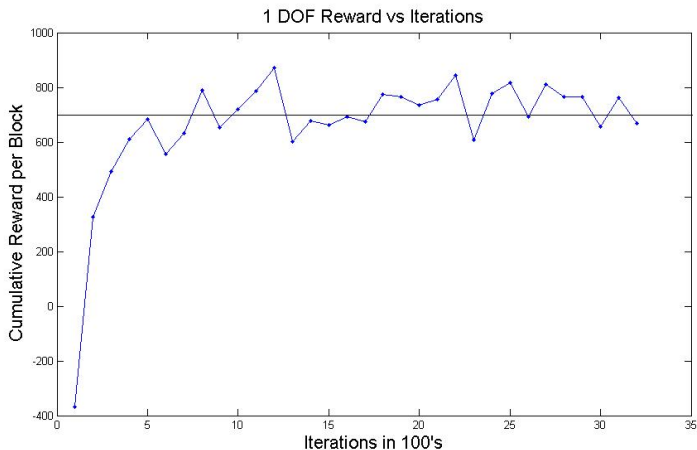
- 2 joints are partitioned into 10 bins each
- Rewarded +10 for being in the middle bin of each joint

● 3-DoF

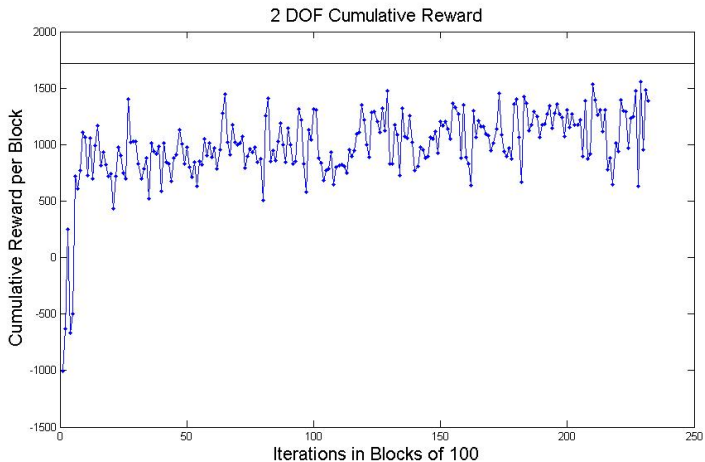
- 3 joints are partitioned into 3 bins each
- Rewarded +10 for being in the middle bin of each joint



Baseline Tasks



Baseline Tasks



Baseline Tasks

3-DoF graph goes here

PRM

- Configuration Space (C-Space)
 - n DoFs results in n axes
 - A configuration is a point in the n dimensional space
- Roadmap Construction
 - Randomly sample configurations (vertices) in C-Space
 - Connect pairs of configurations (to form edges)
 - Roadmaps approximate the topology of C-Space

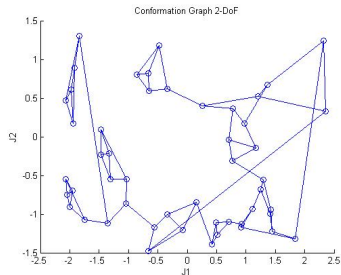
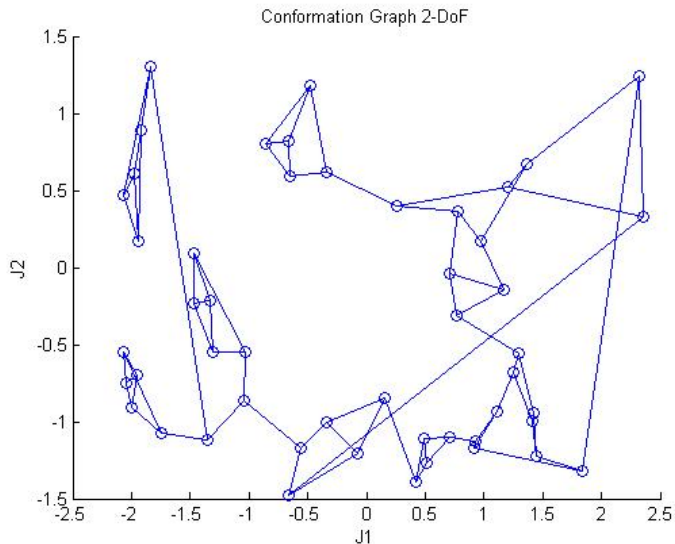
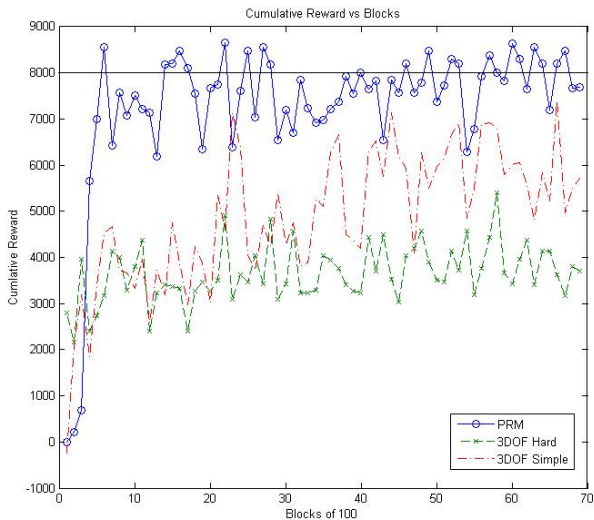


Figure: 2-DoF Roadmap

PRM



PRM Tasks



PRM Advantage

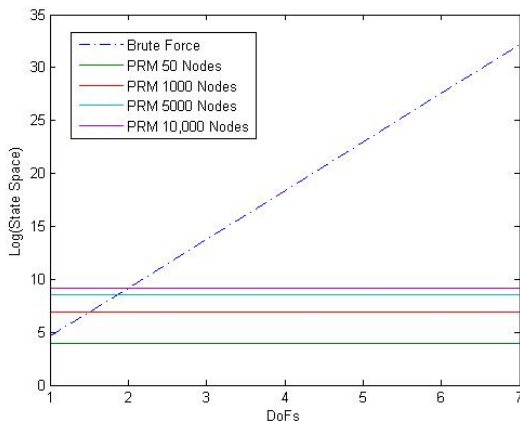
$$|States| * |Actions|$$

Task	States	Actions	State Space
1-DoF	10	10	100
2-DoF	100	100	10000
3-DoF	1000	1000	1000000
<i>PRM</i> *	50	4	200

* for the experiments

PRM Advantage

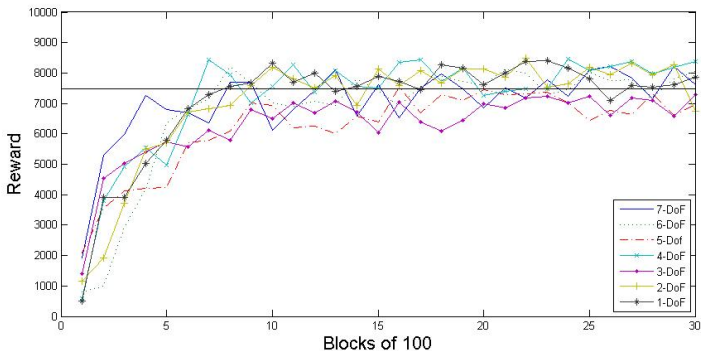
PRMs approximate the topology of the high dimensional state space.



note: $k = 4$ for all PRMs shown

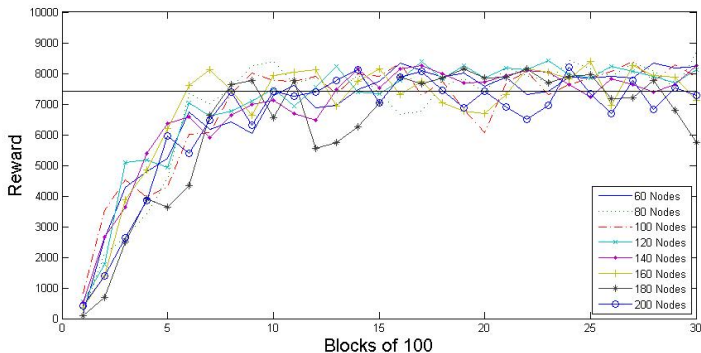
Scalability

Fixed roadmap size with variable DoFs



Roadmap Size

Fixed DoF's with variable roadmap size



Conclusion

- Trained in simulation
- Run on real robots after training
- PRM BECCA is much more scalable than a brute force approach
- PRM's approximate the topology of the state space
- Scalability is one of the hardest challenges for Reinforcement Learning, and machine learning in general

Acknowledgments

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