

CS 152
Computer Programming
Fundamentals
Project 4 – Method Practice
Solution

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Spring 2024

minOfThree

```
/**  
 * Returns smallest of its arguments.  
 * @param x First argument  
 * @param y Second argument  
 * @param z Third argument  
 * @return Minimum of x, y and z  
 */  
public static int minOfThree( int x, int y, int z ) {  
    if(x < y) {  
        if(x < z) return x;  
        else return z;  
    } else {  
        if(y < z) return y;  
        else return z;  
    }  
}
```

minOfThree – local variable

```
/**  
 * Returns smallest of its arguments.  
 * @param x First argument  
 * @param y Second argument  
 * @param z Third argument  
 * @return Minimum of x, y and z  
 */  
public static int minOfThree( int x, int y, int z) {  
    int smallest = x;  
    if(y < smallest) {  
        smallest = y;  
    }  
    if(z < smallest) {  
        smallest = z;  
    }  
    return smallest;
```

minOfThree – ternary operator

```
/**  
 * Returns smallest of its arguments.  
 * @param x First argument  
 * @param y Second argument  
 * @param z Third argument  
 * @return Minimum of x, y and z  
 */  
public static int minOfThree( int x, int y, int z ) {  
    return  
        x < y ? (x < z ? x : z) : (y < z ? y : z);  
  
    // like an if statement, but is an expression  
    // BooleanExpr ? ValueIfTrue : ValueIfFalse  
}
```

minOfThree – sorting

```
/**  
 * Returns smallest of its arguments.  
 * @param x First argument  
 * @param y Second argument  
 * @param z Third argument  
 * @return Minimum of x, y and z  
 */  
public static int minOfThree( int x, int y, int z ) {  
    // This is really overkill for just 3 values  
    int[] nums = {x, y, z};  
    java.util.Arrays.sort(nums);  
    return nums[0];  
}
```

isVowel

```
/**  
 * Is the character given a vowel?  
 * A vowel is one of a, e, i, o, or u (upper or lower  
 * @param c Character to check  
 * @return True if c is a vowel, false if not  
 */  
public static boolean isVowel(char c) {  
    return c == 'a' || c == 'e' || c == 'i'  
        || c == 'o' || c == 'u'  
        || c == 'A' || c == 'E' || c == 'I'  
        || c == 'O' || c == 'U';  
}
```

Returning boolean expressions

If you have code of the form

```
if(booleanExpr) {  
    return true;  
} else {  
    return false;  
}
```

you can write it more concisely as

```
return booleanExpr;
```

isVowel – switch, toLowerCase

```
/**  
 * Is the character given a vowel?  
 * A vowel is one of a, e, i, o, or u (upper or lower  
 * @param c Character to check  
 * @return True if c is a vowel, false if not  
 */  
public static boolean isVowel(char c) {  
    switch(Character.toLowerCase(c)) {  
        case 'a':  
        case 'e':  
        case 'i':  
        case 'o':  
        case 'u':  
            return true;  
        default:  
            return false;  
    }  
}
```

isVowel – String method

```
/**  
 * Is the character given a vowel?  
 * A vowel is one of a, e, i, o, or u (upper or lower  
 * @param c Character to check  
 * @return True if c is a vowel, false if not  
 */  
public static boolean isVowel(char c) {  
    return "aeiouAEIOU".indexOf(c) >= 0;  
}
```

hasVowel

```
/**  
 * Does the given string contain a vowel?  
 * @param s String to check  
 * @return True if s contains a vowel, false if not  
 */  
public static boolean hasVowel(String s) {  
    for(int i = 0; i < s.length(); i++) {  
        if(isVowel(s.charAt(i))) {  
            return true;  
        }  
    }  
    return false;  
}
```

switchCase – char math

```
/**  
 * Flip character's case between upper and lower.  
 * If lowercase, return uppercase equivalent.  
 * If uppercase, return lowercase equivalent.  
 * If not a letter, return unchanged.  
 * @param c Character to process  
 * @return Character with case switched.  
 */  
public static char switchCase(char c) {  
    int offset = 'A' - 'a';  
    if('a' <= c && c <= 'z') {  
        return (char)(c + offset);  
    } else if('A' <= c && c <= 'Z') {  
        return (char)(c - offset);  
    } else {  
        return c;  
    }  
}
```

switchCase – Character methods

```
/**  
 * Flip character's case between upper and lower.  
 * If lowercase, return uppercase equivalent.  
 * If uppercase, return lowercase equivalent.  
 * If not a letter, return unchanged.  
 * @param c Character to process  
 * @return Character with case switched.  
 */  
public static char switchCase(char c) {  
    if(Character.isLowerCase(c)) {  
        return Character.toUpperCase(c);  
    } else if(Character.isUpperCase(c)) {  
        return Character.toLowerCase(c);  
    } else {  
        return c;  
    }  
}
```

toOtherCase

```
/*
 * Return a string with each lowercase letter
 * converted to uppercase, each uppercase letter
 * switched to lowercase, and each non-letter
 * character left unchanged
 * @param s The string to process
 * @return New string with upper and lower case switched
 */
public static String toOtherCase(String s) {
    String result = "";
    for(int i = 0; i < s.length(); i++) {
        char c = s.charAt(i);
        result += switchCase(c);
    }
    return result;
}
```

averageOddNumbers – the long way

```
public static double averageOddNumbers(  
    int a, int b, int c, int d, int e) {  
    int count = 0;  
    double sum = 0.0;  
  
    if(a % 2 != 0) {  
        count++;  
        sum += a;  
    }  
    if(b % 2 != 0) {  
        count++;  
        sum += b;  
    }  
    if(c % 2 != 0) {  
        count++;  
        sum += c;  
    }  
    if(d % 2 != 0) {  
        count++;  
        sum += d;  
    }  
    if(e % 2 != 0) {  
        count++;  
        sum += e;  
    }  
  
    if(count == 0) {  
        return -1000;  
    } else {  
        return sum / count;  
    }  
}
```

averageOddNumbers – array, helper

```
public static double averageOddNumbers(
    int a, int b, int c, int d, int e ) {
    int[] arr = {a, b, c, d, e};
    return averageOddArray(arr);
}

public static double averageOddArray(int[] vals) {
    double sum = 0;
    int count = 0;

    for(int i = 0; i < vals.length; i++) {
        if(vals[i] % 2 != 0) {
            sum += vals[i];
            count++;
        }
    }

    if(count == 0) return -1000;
    else return sum / count;
}
```

averageOddNumbers – special for loop

```
public static double averageOddNumbers(
    int a, int b, int c, int d, int e ) {
    int[] arr = {a, b, c, d, e};
    return averageOddArray(arr);
}

public static double averageOddArray(int[] vals) {
    double sum = 0;
    int count = 0;

    for(int val : vals) {
        if(val % 2 != 0) {
            sum += val;
            count++;
        }
    }

    if(count == 0) return -1000;
    else return sum / count;
}
```

countVowels

```
/**  
 * Returns the number of vowels in the given string.  
 * @param s String to check  
 * @return Number of vowels in the string.  
 */  
public static int countVowels(String s) {  
    int count = 0;  
    for(int i = 0; i < s.length(); i++) {  
        if(isVowel(s.charAt(i))) {  
            count++;  
        }  
    }  
    return count;  
}
```

hasVowel – using countVowels

```
/**  
 * Does the given string contain a vowel?  
 * @param s String to check  
 * @return True if s contains a vowel, false if not  
 */  
public static boolean hasVowel(String s) {  
    return countVowels(s) > 0;  
}
```

totalMealPrice

```
/**  
 * Calculates meal total after adding a tip.  
 * @param meal Cost of meal. Must be positive  
 * @param tip Tip percentage  
 *             (must be between 0 and .9)  
 * @return Total bill amount after adding tip.  
 */  
public static double totalMealPrice(int meal,  
                                    double tip) {  
  
    if(meal <= 0 || tip < 0 || tip > 0.9) return -1;  
  
    return meal * (1 + tip);  
}
```

totalMealPrice – another version

```
/**  
 * Calculates meal total after adding a tip.  
 * @param meal Cost of meal. Must be positive  
 * @param tip Tip percentage  
 *             (must be between 0 and .9)  
 * @return Total bill amount after adding tip.  
 */  
public static double totalMealPrice(int meal,  
                                    double tip) {  
  
    if(meal > 0 && tip >= 0 && tip <= 0.9) {  
        double tipVal = meal*tip;  
        double total = meal + tipVal;  
        return total;  
    } else {  
        return -1;  
    }  
}
```