

Name: _____

NetID: _____

Answer all questions in the space provided. Write clearly and legibly, you will not get credit for illegible or incomprehensible answers. This is a closed book exam. However, each student is allowed to bring one page of notes to the exam. Print your name at the top of every page.

Question:	1	2	3	4	5	6	7	Total
Points:	12	8	12	15	12	12	10	81
Score:								

1. Multiple choice questions

- (a) What is the value of the following expression? "one" + 2 + 3 * 4 (2)
- A. "one234"
 - B. "one212"
 - C. "one14"
 - D. 15
 - E. This expression would result in a compilation error.

- (b) What is displayed when the following code is compiled and executed? (2)

```
public class EqualsTest {
    public static void main(String[] args) {
        String s1 = "CS251";
        String s2 = "CS";
        s2 += 251;

        if(s1 == s2) System.out.println("Same");
        if(s1.equals(s2)) System.out.println("Equals");
    }
}
```

- A. Same
 - B. Equals
 - C. Same
Equals
 - D. The code compiles, but nothing is displayed upon execution.
 - E. The code fails to compile.
- (c) Which of the following is *not* a keyword used in exception handling? (2)
- A. finally
 - B. catch
 - C. final
 - D. throw
 - E. try
 - F. throws
- (d) Which code could you use to instantiate a new HashMap that associates String keys with Integer values? (2)

- A. ... = <String, Integer>HashMap();
- B. ... = new HashMap<Integer, String>();
- C. ... = new HashMap[String, Integer];
- D. ... = new HashMap<String, Integer>();
- E. ... = new HashMap<String, int>();
- F. ... = new HashMap<String, Integer>;
- G. ... = HashMap<String, Integer>();
- H. ... = new HashMap<String>(Integer);

(e) A member declared with a protected access modifier is *not always* visible to: (2)

- A. the class in which it is declared.
- B. parent classes of the class in which it is declared.
- C. classes nested inside the class in which it is declared.
- D. classes that extend the class in which it is declared.

(f) A static variable with no access modifier could *not* be accessed by: (2)

- A. A static method in the same class.
- B. A non-static method in the same class.
- C. A final method defined within the same package.
- D. A private method defined in a different package.

2. Consider the following classes.

<pre>public class ClassA { public void method1(float i) { } public void method2(float i) { } public static void method3(float i) { } public static void method4(float i) { } }</pre>	<pre>public class ClassB extends ClassA { public void method1(float i) { } public void method2(int i) { } public static void method3(float i) { } public static void method4(int i) { } }</pre>
--	---

(a) Does method1 in ClassB override, overload, or hide the method in ClassA? (2)

(a) _____

(b) Does method2 in ClassB override, overload, or hide the method in ClassA? (2)

(b) _____

(c) Does method3 in ClassB override, overload, or hide the method in ClassA? (2)

(c) _____

(d) Does method4 in ClassB override, overload, or hide the method in ClassA? (2)

(d) _____

3. Why do the following snippets of code not compile?

(a) _____ (2)
`boolean do = true;`

(b) `Set<int> values;` (2)

(c) `List<Integer> values = ArrayList<Integer>();` (2)

(d) `Map<String, Integer> wordsToCounts = new Map<String, Integer>();` (2)

(e) _____ (2)
`public static String myMethod(int x) {
 if(x > 5) {
 return "bigger than five!";
 }
}`

(f) _____ (2)
`public class MyClass {
 private int x = 10;

 public static void main(String[] args) {
 System.out.println(x);
 }
}`

4. Consider the following interface.

```
public interface TestInterface {
    void doStuff(String s);
    boolean isItTrue(int i, double x);
}
```

For each of the following:

- Does this class implement the interface?
- If it does not, what is wrong with the implementation?

(a) _____ (3)

```
public interface TestImplementation {

    public void doStuff(String s) {
    }

    public boolean isItTrue(int i, double x) {
        return true;
    }
}
```

(b) _____ (3)

```
public class TestImplementation {

    public void doStuff(String s) {
    }

    public boolean isItTrue(int i, double x) {
        return true;
    }
}
```

(c) _____ (3)

```
public class TestImplementation implements TestInterface {  
    public boolean isItTrue(int i, double x) {  
        return true;  
    }  
  
    public void doStuff(String s) {  
    }  
}
```

(d) _____ (3)

```
public class TestImplementation implements TestInterface {  
  
    public void doStuff(String s) {  
    }  
  
    public boolean isItTrue(double i, int x) {  
        return true;  
    }  
}
```

(e) _____ (3)

```
public class TestImplementation extends TestInterface {  
  
    public void doStuff(String s) {  
    }  
  
    public boolean isItTrue(int i, double x) {  
        return true;  
    }  
}
```

5. Consider the following classes. What is the output of this code? (12)

<pre>public class Foo { protected double x; protected int y; protected String z; public Foo() { this("Midterm"); } public Foo(String x) { this(x, x.length()); } public Foo(String x, int y) { this.x = y * 0.5; this.y = y; this.z = x; } public void print(String x) { System.out.println(x); System.out.println(y); System.out.println(z); } public void print(double z) { System.out.println(x); System.out.println(y); System.out.println(z); } }</pre>	<pre>public class Bar extends Foo { public Bar(String y) { System.out.println(y); System.out.println(z); } public void print(int x) { print(x / 4.0); } public void print(String x) { print(x.length() / 2); System.out.println(x); } public static void main(String[] args) { Foo test = new Bar("CS" + 251); test.print("Exam"); } }</pre>
---	--

6. Consider the following class. What is the output of this code?

(12)

```
public class Baz {
    private static String x;
    private String y;

    public Baz(String z) {
        y = x;
        x += z;
    }

    public void printVals() {
        System.out.println(x);
        System.out.println(y);
    }

    public static void main(String[] args) {
        x = "enjoy";
        Baz b1 = new Baz(" fall");
        b1.printVals();
        Baz b2 = new Baz(" break");
        b1.printVals();
        b2.printVals();
    }
}
```

7. Write a method that takes a `Collection` of `String` objects (any type of collection, not a specific implementation) and returns the length of the longest one. If the collection is empty, return -1. (10)